

Jamie Smith

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Summary

With 2 years experience in the industry, I've worked first as a QA engineer before quickly rising to management of my own team and beyond. Through my work with teams across my organization and my technical knowledge of the product, I was offered the opportunity to bring my expertise to development teams as a project manager. It's these skills and experiences I wish to bring to a project I can be passionate about.

Technical Skills

Programming Skills: C#, Python, NetLogo, C++, JavaScript, Unity

Project Management Skills: Agile, Waterfall, GitLab

QA Management Skills: Postman, Testrail, Cypress, Selenium

Other technical skills: Arduino, Circuitry, PC Building, Resin printing

Work

VISR Dynamics (*July 2022 - Present*)

Project Manager for Stage (*May 2024 - present*)

- Using my understanding built up by time in QA, I was offered the role of leading and running the development team for VISR's flagship VR live service educational platform, Stage
- Worked directly with the COO, CTO and Founder to understand the vision for the product and explain that vision to developers
- Led sprints and release cycles using KanBan boards in GitLab and sharepoint, populating and assigning task lists for dev teams as needed.
- Worked directly with the CTO to understand Agile methodology, how it applies to VISR's development cycles and how best to manage this process.
- Designed and created product specs based on roadmap visions to inform developers the best way to direct their work.

Project Manager for Stage Content (*Jan 2024 - May 2024*)

- Oversaw the development of VR experiences for colleges and educators to teach their students
- Liaised with Stakeholders in and outside the business to generate feedback for the creative team
- Relayed feedback to the development team as my team navigated creating experiences in our VR platform.
- Worked with developers in my team to expand my technical knowledge to better understand their needs

QA Manager (*Jan 2023 - May 2024*)

- Took leadership and responsibility for the QA team as it expanded and began working with upper management to ensure QA was focused on the business bigger picture goals
- Became acquainted with GitLab and running a repository of bugs to ensure developers always had access to QA's understanding of their software
- Designed and implemented QA reports that outlined the findings of QA in a way that was clear and accessible to all levels of the business

- Worked directly with the marketing team to advise and structure demos, both in house and outside of the office at corporate/sales events.
- Liaised directly with stakeholders to aid the development teams to showcase their work and offered input from the QA team where appropriate
- Planned and then implemented a switch to TestRail for our day to day manual testing

QA Engineer (July 2022 - Jan 2023)

- Worked as part of a small team to test VR applications for bugs and feature completeness and liaise with developers for found issues.

Other responsibilities

- Worked with HR to support the hiring of new QA engineers
- Held guided personal development plan meeting with members of my team to learn about their wellbeing and aspirations, as well as pass on any feedback about their job role
- Visited several customers as part of tech support visits to directly understand their issues and grievances

Education

BSc Computer Science at the University of Hull (2018 - 2022)

Modules Covered: Agile Project Management, AI, Data Mining and Decision Making

- Developed a simulation of a city with changeable economics using NetLogo as a final year project.
- Used Python and Pandas to clean, understand and predict medical records as part of a data mining module.
- Created a genetic algorithm to solve a mathematical equation as part of an AI module.
- Worked in a group to develop a campus based piece of software to improve student wellbeing using Agile methodologies.
- Implemented a sudoku solving algorithm for a given plain text sudoku.

Other Work Experience

Work Experience at Factor Design, Loughborough (2016)

- Helped design and build bespoke websites for clients

Work Experience at Cascade, Loughborough (2014)

- Worked inside a development team learning Python and Scrum

Loughborough University, Kitchen Assistant (2017 - 2018)

- Helped my local universities canteen during my university gap year

The White Hart, Kitchen Prep (2016 - 2018)

- First job washing pots and helping in a pub kitchen

Other Education

A Levels, DeLisle Catholic College (2015 - 2017)

Attained a B in Computer Science, as well as a C in Maths and Economics

GCSEs, Woodbrook Vale (2009 - 2015)

Attained Maths, English, Science (AAA) as well as 5 other grades at C or above.

References available on request